

## All About Boats Registration

Child's Name: \_\_\_\_\_

Date of Birth: \_\_\_\_/\_\_\_\_/\_\_\_\_ Age: \_\_\_\_\_

Name of Parent(s)/Legal Guardian: \_\_\_\_\_

Street Address: \_\_\_\_\_

City \_\_\_\_\_ State \_\_\_\_ Zip \_\_\_\_\_

Primary Phone: \_\_\_\_\_

Secondary Phone: \_\_\_\_\_

Email: \_\_\_\_\_

**Class size is between 4 and 16. Class may be cancelled if less than 4 students enroll.**

Cost for a program session is **\$215** and includes a \$50 non-refundable deposit. Enroll in more than one session and receive **\$20 discount on all registration fees**

### **FSA Dependent Care Eligibility:**

Section 125 of the Internal Revenue code states that if you have a child in an eligible FSA plan that is under age 13, daytime education program fees are eligible for reimbursement items. Since this course of instruction is designed for older children, use of FSA may not be possible.

## Education Program Guidelines

*Summer Education Program Registrations include free 1-Year Museum Membership f*

Make Checks payable to:  
*The Watermen's Museum*

### Designed for Grades 7 – 12th

#### **Camp Dates and Times**

**June 26 – August 30**

Hours will be 9 a.m.-3 p.m.

Students may be dropped off after 8:45.

Please pick up promptly at 3pm.

#### **Drop Off and Pick Up:**

A staff member will sign in each participant at the beginning of the day. At the end of each day, a staff member will sign out the student to their parent. If the person picking up is not the person on this Registration Form, a signed letter must be submitted prior to pick-up. Use any of our 3 parking lots.

#### **Lunch:**

Students will have lunch at approximately 11:30 each day. Lunches are stored inside a cool building, but not refrigerated. Water, sports drink or juice are recommended.

#### **Sun and Swimming:**

Please provide sunscreen and a towel. Supervised campers will be wading or swimming in shallow water only - if concerned, provide your child with a *life jacket*. (No swimming during foul weather.)



# All About Boats 2017 SUMMER CAMP for Grades 7 – 12th

**Cost is \$215 per student**

**June 26 – 30**

*Activities are Virginia SOL based and directly relate to school programs. Materials and activities described herein are not sponsored or endorsed by the School Board*

**The Watermen's Museum  
P. O. Box 519  
Yorktown, VA 23690  
757-887-2641**

**www.watermens.org**

e-mail: [admin@watermens.org](mailto:admin@watermens.org)

**\*\*Includes Free Transferable Watermen's Museum Family Membership for 1 Year\*\***

## Areas of Study and Hands-on Fun

### Canoes and Kayaks

Campers will learn about Virginia Indians, their culture and their use of the waterways. We'll also learn how to burn out a dugout canoe. At the end of the day, students will spend time paddling a canoe or kayak in the York River.

### Skiffs and Dinghies

Campers will learn about different uses for small rowing vessels. Discussion items will include lofting a boat design, drawing, and assembly of a 14-foot crabbing skiff. At the end of the day, students will row the skiff in the York River.

### Sailing Ships

Campers will learn about the parts of a sailing ship. Weather permitting, students will ride aboard the Schooner Alliance.

### Workboats

The Skipjack, Deadrise, and Buy Boat are the iconic workboats of the late 19<sup>th</sup> and 20<sup>th</sup> century. You'll learn about each boat's design, and about crabbing, oystering and more. We'll also discuss aquaculture and how it is changing the fish and shellfish industry.

### Modern Boats

There are various types of modern boats used by professionals on the water. You'll learn about many types of these boats and also learn about boating safety and navigation.

## Conflicts and Weather Plan

Schedules may shift in response to personnel or boat availability. No one will be in/on the water during periods of dangerous weather.

## Other Available Programs

### For Kids in Grades K-5

**Pirate** – Experience the life of a pirate:

Pirate's Code, Crafts, Drills, Fun and Games. See Brochure for Details.

**Hours:** Daily 9AM-3PM - **Cost:** \$165

**Dates:** Each Week (Monday-Friday)

June 19-August 25

(Except 4<sup>th</sup> of July Week)

### For Kids in Grades 3-8

**Boatbuilding** – Learn basic skills including lofting, hand tools, finishing and launching. See Brochure for Details.

**Hours:** Daily 9AM-3PM - **Cost:** \$180

**Dates:** June 19-23, July 24-28,

August 14-18

**Nature Explorer** – Experience nature along the Chesapeake shores, including flora and fauna, seining, crabbing, etc.

**Hours:** Daily 9AM-3PM - **Cost:** \$180

**Dates:** July 17-21, July 31 - August 4

**Archeology** – Participate in a real dig. Learn to locate, identify, and catalog treasures and artifacts. See Brochure for Details.

**Hours:** Daily 9AM-3PM - **Cost:** \$180

**Dates:** July 10-14, August 7-11

### For Kids in Grades 7-12

**Maritime Trades** – Learn skills necessary for life aboard ship: Rope and Sail making, Rigging, Blacksmithing, and more. See Brochure for Details.

**Hours:** Daily 9AM-3PM - **Cost:** \$190

**Dates:** August 21-25

## Registration

Complete registration forms and drop-off or mail to: **The Watermen's Museum**  
**P. O. Box 519 / 309 Water Street**  
**Yorktown, VA 23690**

*All forms are available from Museum office*

### Registration Checklist:

\_\_\_\_ **Registration Form**

\_\_\_\_ **Payment for \$215:** Includes \$50 non-refundable deposit

A **Medical Release Form** will be provided at check-in on the first day of the program. *Completed form MUST BE submitted prior to or during first day of attendance.* Please bring insurance emergency contact data with you on the first day.

Families with enrollees (same child or additional children) in more than one Camp Session (Any combination of Pirate, Nature Explorer, Boatbuilding, Archeology, All About Boats, or Maritime Trades) receive a **\$20 discount on ALL Camp Fees**

Make Checks payable to:  
**The Watermen's Museum**

Payment can also be made by  
Cash, Mastercard or Visa

