



* \$20 discount on all camps if family is enrolled in more than one Camp Session.*

Camp Registration

Child's Name: _____

Date of Birth: ____/____/____ Age: ____
 Name of Parent(s)/Legal Guardian: _____

Street Address: _____

City _____ State _____ Zip _____

Primary Phone: _____

Secondary Phone: _____

Email: _____

PIRATE CAMP - \$190

- ___ July 17-July 21
- ___ July 24-Jul 28
- ___ July 31- Aug 4
- ___ August 7-11
- ___ August 14-18

ARCHAEOLOGY - \$195

___ June 26- June 30

BOATBUILDING - \$195

___ July 10-July 14

ENVIRONMENTAL EXPLORER - \$195

___ August 7-11

Pirate Camp

(Grades K-5th (M-F, 9AM-3PM))

- ***Avast, All Ye Young Pirates***



- All pirates will join in a host of activities designed to let you experience life of a colonial Pirate. The Crew will be divided into watches according to age. Old salts will show ye the ropes and learn ye about shipboard jobs. Activities will include sword drill, musket drill, and cannon firing drill. The crew will learn about sea animals and catch crabs and fish for the Captain's supper. They will learn about working together as they go through a series of challenges. A Pirate's life is not all work and fighting. There will be plenty of time to shipboard games, make music and sing songs. As a pirate, ye will need to learn all kind of useful crafts such as sewin' painting, model ship building, and flag making.

Our Other Camps

Grades 3-8th (M-F, 9AM-3PM)

Boat Building



Learn the basics of boat construction. Compare various boat types. Learn to loft (draw) full size boat plans, use hand tools to create boat components, and work as a team to assemble a traditional 14-foot wooden Chesapeake Bay rowing skiff.

Archeology Camp

Campers will explore basics of land and underwater archeology. Learn how a shovel test determines where to start an archeological dig. Lay out a dig site grid. When available, campers will use a powered underwater drone and camera and watch an aerial drone to explore our property and the York River. They will perform a dig on our beach area. Activities include learning about tools and procedures, identifying artifacts, curation and site preservation.



Environmental Explorer Camp



Learn to be good stewards of our Bay. Investigate erosion and living shorelines. Discuss sea level rise and land subsidence. Study aquaculture and its positive impacts. Study and analyze diverse habitats of woodlands, wetlands, dunes and shallow waters on and near Museum property. Learn about native plants and how to analyze water quality, environmental conditions, and biodiversity from the shore and the pier.

Things Common to All Camps

Please bring insurance data with you on the first day of camp. A **Medical Release Form** will be provided at check-in on the first day.

Daily drop-off and Pick-up: Each day, students may be dropped off at the Events Tent behind the Museum after 8:45. Please pick up your child promptly at 3pm.

- **What to Bring:** Please pack a lunch for your campers and make sure they arrive each day with a hat, swimming attire, sunscreen, water shoes (*Not Flip Flops*), and a towel.
- **Lunchtime:** Campers will have lunch around 11:30. Lunches are stored inside a cool building, but not refrigerated. Water, sports drinks or juices are also recommended.
- **Swimming:** At the end of each day, supervised campers will be wading or swimming in shallow water only.